



ECN MATCH REFEREE PRESENTATION



STRONGER
TOGETHER



***THE PLAYING CONDITIONS HAVE
ALREADY BEEN PROVIDED
YOU MUST KNOW THEM***

***AS A REFRESHER - THEY CAN BE FOUND ON
OUR WEBSITE:***

<https://www.ecn.cricket/document-library>



11 PLAYERS + MAX 2 SUBS (MIN 7 PLAYERS)



SHIRT NUMBERS / TEAM SHEET - DON'T SWAP



USE OF HELMETS IS MANDATORY





***SOLE JUDGES OF FAIR PLAY - NO DISSENT
PLEASE***



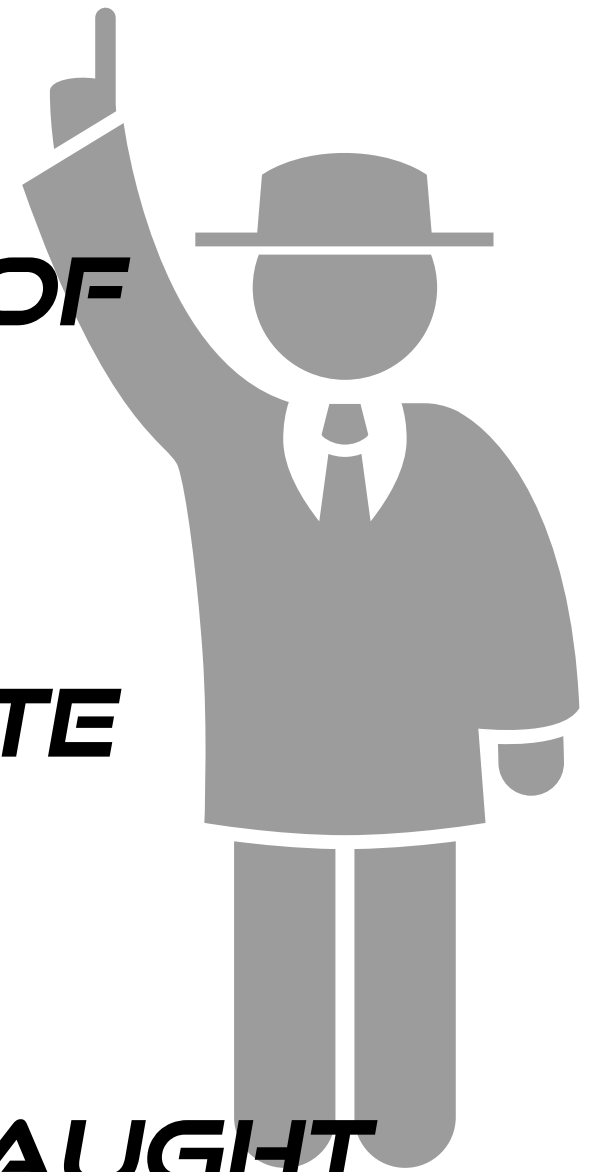
***WITH THE MATCH REFEREE, JUDGES OF
GROUND, WEATHER & LIGHT***



***UMPIRES WILL CHANGE ENDS, DESPITE
PLAYING FROM ONLY ONE END***



***LRS - UMPIRES ONLY / NO LBW OR CAUGHT
BEHIND***





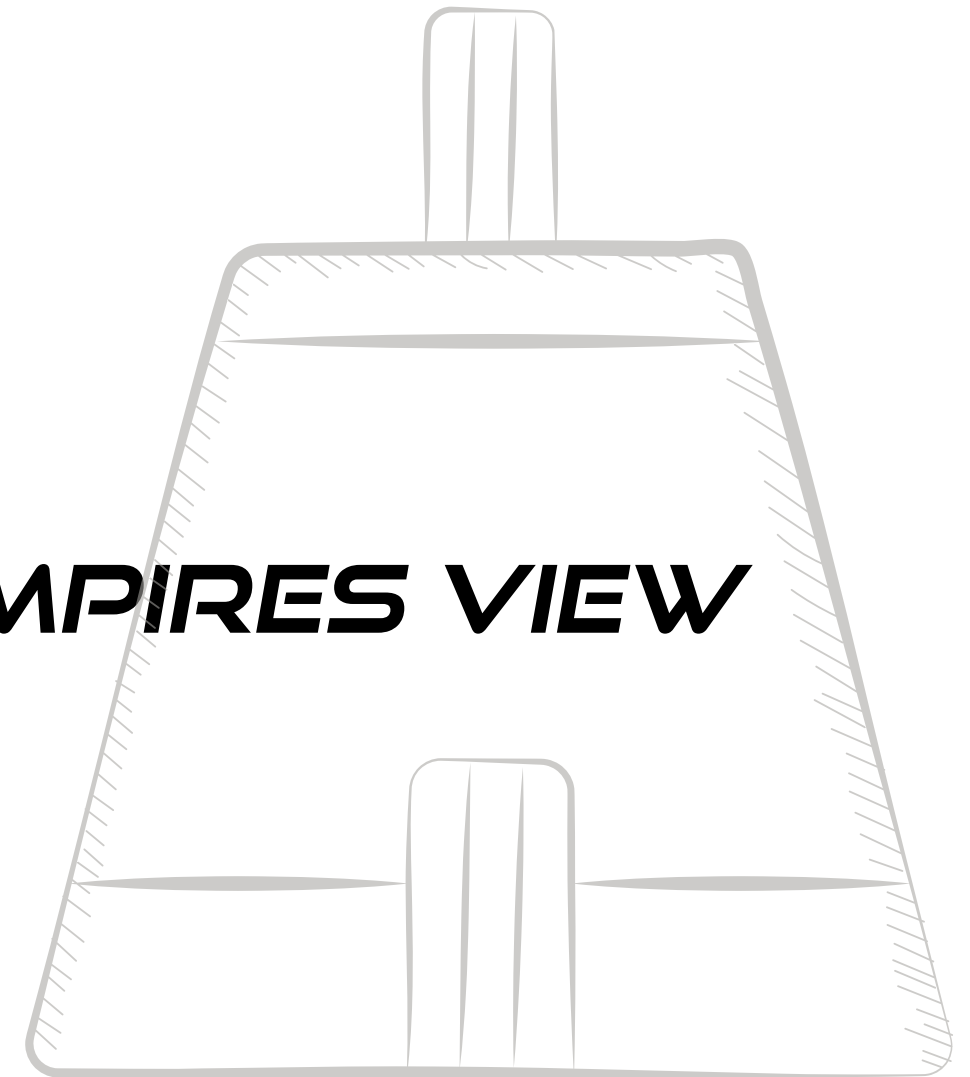
ARTIFICIAL PITCH - NO SPIKES PLEASE



PROTECTED AREA



PLEASE DONT BLOCK THE UMPIRES VIEW





MATCH TIMES



45 MINS / 10 MINS / 45 MINS - INNINGS TIMES



***NO DRINKS INTERVALS
NO EXTRA TIME***



40 MINUTES FOR 9 OVERS





ALLOWANCES: 1 MINUTE FOR EACH WICKET



PENALTY RUNS



UMPIRES WILL INFORM - ASK IF YOU NEED



20 MINUTES BETWEEN MATCHES





TWO BEHIND SQUARE ON THE LEG SIDE



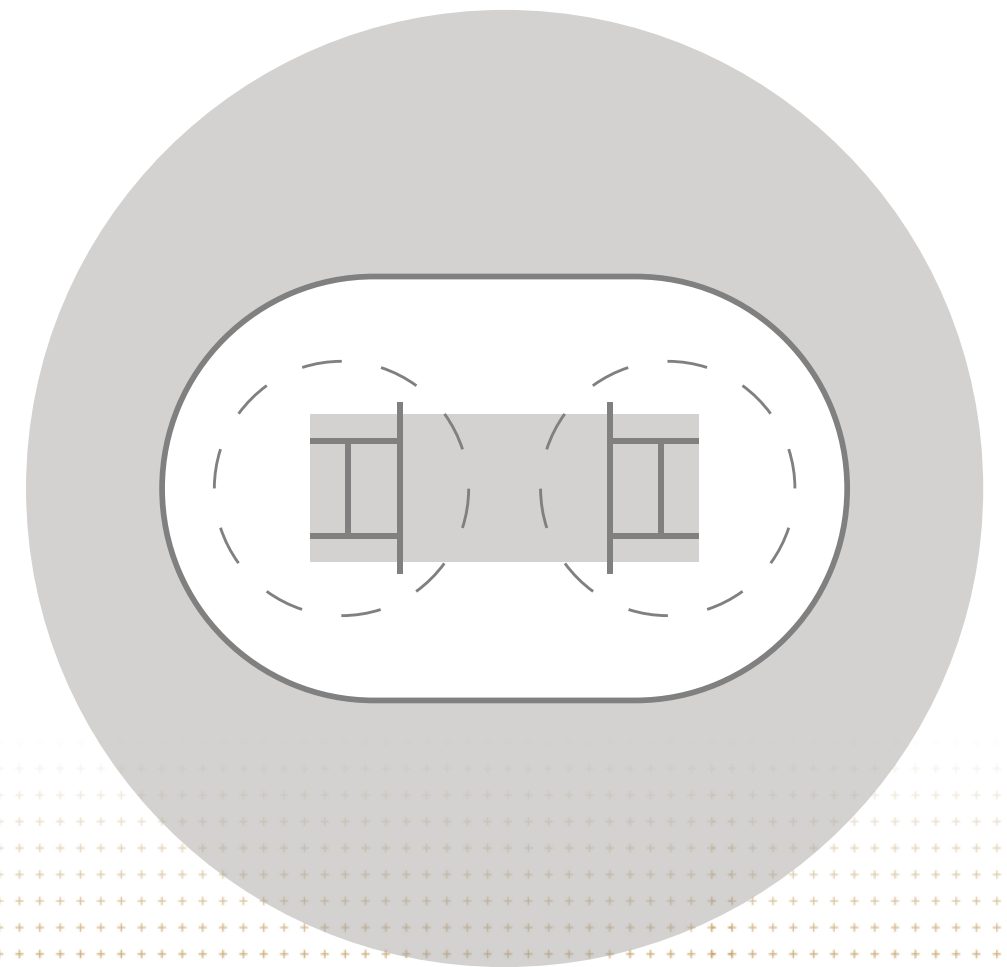
MAXIMUM 5 ON THE LEG SIDE



POWERPLAY OVERS (OVERS 1, 2 & 3)
MAX 2 OUTSIDE THE CIRCLE



NON - POWERPLAY OVERS
MAX 5 OUTSIDE THE CIRCLE





ALL NO BALLS = FREE HIT

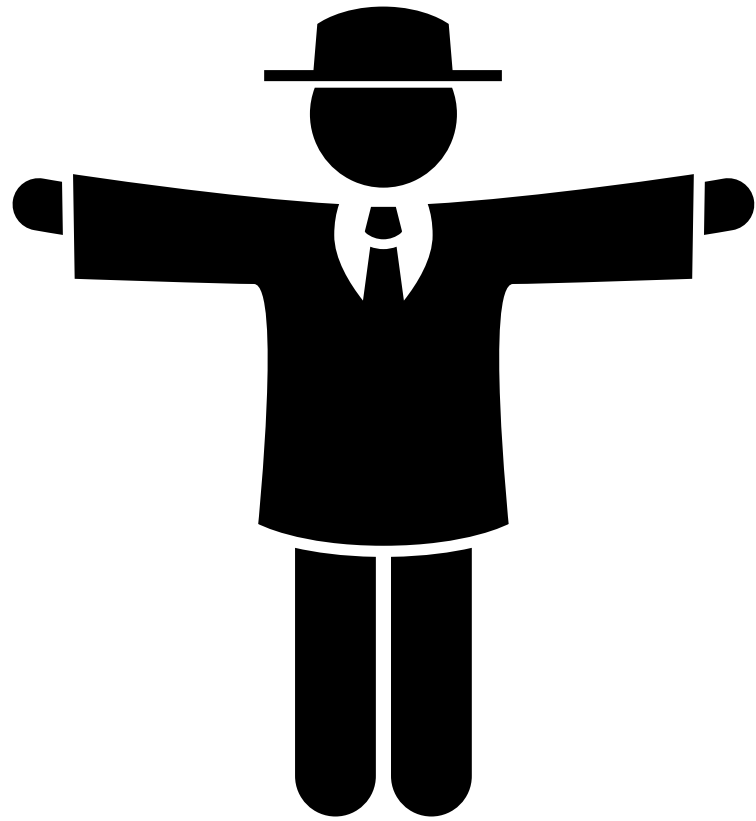


MODE OF DELIVERY CAN CHANGE



FIELD CAN CHANGE





STRICT ON WIDES



ANYTHING LEG SIDE



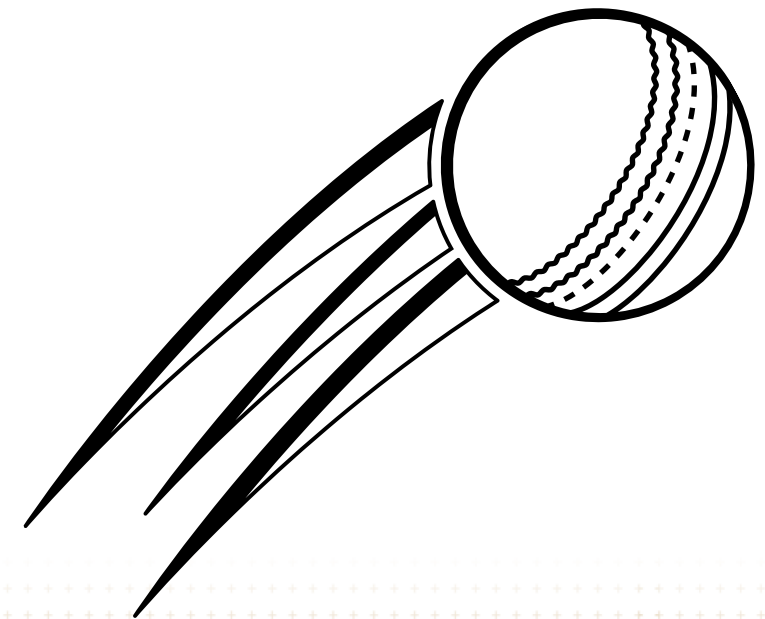
GUIDELINE - OFF SIDE



***1 BOUNCER PER OVER
(SHOULDER TO HEAD)***



***ABOVE HEAD =
WIDE + 1 FOR THE OVER***





***WAIST HIGH OR ABOVE - MARGINAL
DECISIONS WILL BE CALLED NO BALL***



***FIRST WARNING / FINAL WARNING /
SUSPENDED***



60 SECONDS - PENALTY RUNS



90 SECONDS - OUT, ON APPEAL





WIN, LOSS, TIE & NO RESULT



TIED MATCH = GOLDEN BALL



BATTING TEAM CONTINUES WITH ANY NOT OUT BATTER



TWO RUNS TO WIN



BONUS POINTS SYSTEM





COACHING - ALLOWED FROM SIDELINES



CODE OF CONDUCT



SUSPECT BOWLING ACTIONS



CONCUSSION



SPIRIT OF CRICKET



GOOD LUCK!
AND ENJOY!